

GLEN EIRA LEISURE PLAYER CODE OF CONDUCT



Welcome to Glen Eira Leisure.

We take pride in delivering fun, friendly, spirited competitions. We expect all participants to display a high degree of sportsmanship and to behave respectably towards opponents, umpires, GEL Staff, spectators, and fellow team members in all situations.

To ensure our competitions are fun and safe, our code of conduct lists 11 responsibilities that all participants must abide by.

Responsibilities

- 1. Participate for your own enjoyment and benefit.
- **2.** Respect all other participants and the rights and worth of every person regardless of their gender, ability, cultural background, or religion.
- 3. Play fair, play by the rules, and play to the best of your ability, always.
- 4. Be a good sport, displaying modesty in victory and graciousness in defeat.
- 5. Respect the equipment and facilities provided to you as part of your program.
- 6. Be honest concerning illness and COVID related symptoms let's prevent the spread!
- 7. Never yell at, ridicule, or criticise other participants. They are all trying their best.
- **8.** Control your temper. Verbal abuse of officials or other players, deliberately distracting or provoking another person is not acceptable or permitted in any sport.
- 9. Respect and follow the directions of match officials or GEL Staff.
- **10.** Do not argue with the match official. If you disagree, have your captain or coach approach the match official during a break in play or after the match is concluded.
- **11.** If you feel unsafe or uncomfortable, please let the umpire/referee or supervisor know, or email the Stadium Team stadium@geleisure.com.au.

Breaches

Breaching the Player Code of Conduct may result in official warnings or being sent off the court. Additionally, we have the right to suspend or immediately remove players and teams from the competition at our discretion – player/team fees will be forfeited.

We look forward to having you participate in one of our competitions.

Regards, GESAC Stadium Team